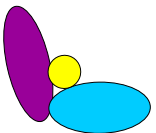
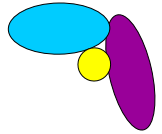


# IMPLICIT TIMESTEPPING METHODS

- Discontinuous Deformation Analysis
- **Contact Dynamics**



# OVERVIEW OF DEM SOFTWARES



## Quasi-static methods

← equilibrium states are searched for

From an initial approximation of the equilibrium state searched for, the displacements  $\mathbf{u}$  are to be determined taking the system to the equilibrium (assumption: time-independent behaviour, zero accelerations!!!)

$$\mathbf{K} \cdot \Delta \mathbf{u} + \mathbf{f} = \mathbf{0}$$

## Time-stepping methods    " $\mathbf{M} \cdot \mathbf{a}(t) = \mathbf{f}(t, \mathbf{u}(t), \mathbf{v}(t))$ "    ← a process in time is searched for

simulate the motion of the system along small, but finite  $\Delta t$  timesteps

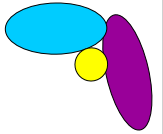
### Explicit timestepping methods:

- Polyhedral elements, e.g. UDEC    *rigid / deformable elements; deformable contacts*
- BALL-type models, e.g. PFC    *rigid elements; deformable contacts*

### Implicit timestepping methods:

- DDA („Discontinuous Deformation Analysis”)    *deformable polyhedral elements*
- Contact Dynamics models    *rigid elements, non-deformable contacts*

# CONTACT DYNAMICS



Jean & Moreau (1992): (2D, 3D) [mostly in physics]

*Unger, T. – Kertész, J. (2003): The contact dynamics method for granular media. In: Modeling of Complex Systems, Melville, New York, American Institute of Physics, pp. 116-138*

Available software:

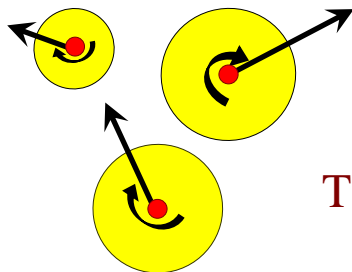
(1) LMGC90 (Dubois & Jean, 2006): **OPEN!**

rigid/deformable; spherical/polyhedral elements

(2) SOLFEC (Koziara & Bicanic, 2008):

rigid/deformable; polyhedral elements

– elements:



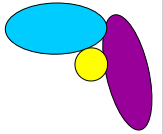
Originally: rigid circular/spherical elements

Today: deformable polyhedral elements also

To show in this presentation how the method works:

**for RIGID, SPHERICAL elements only**

# CONTACT DYNAMICS

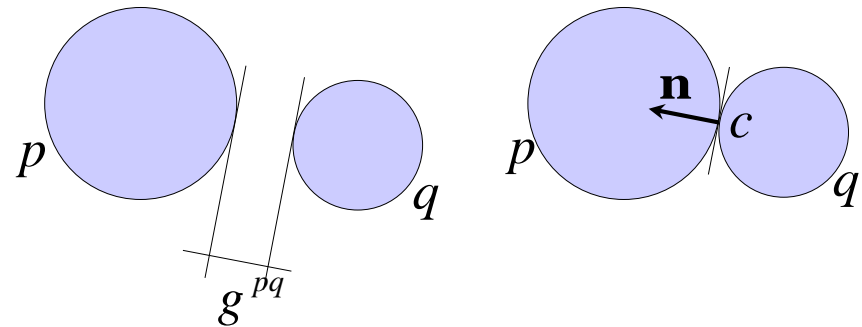


Basic entity of the analysis:

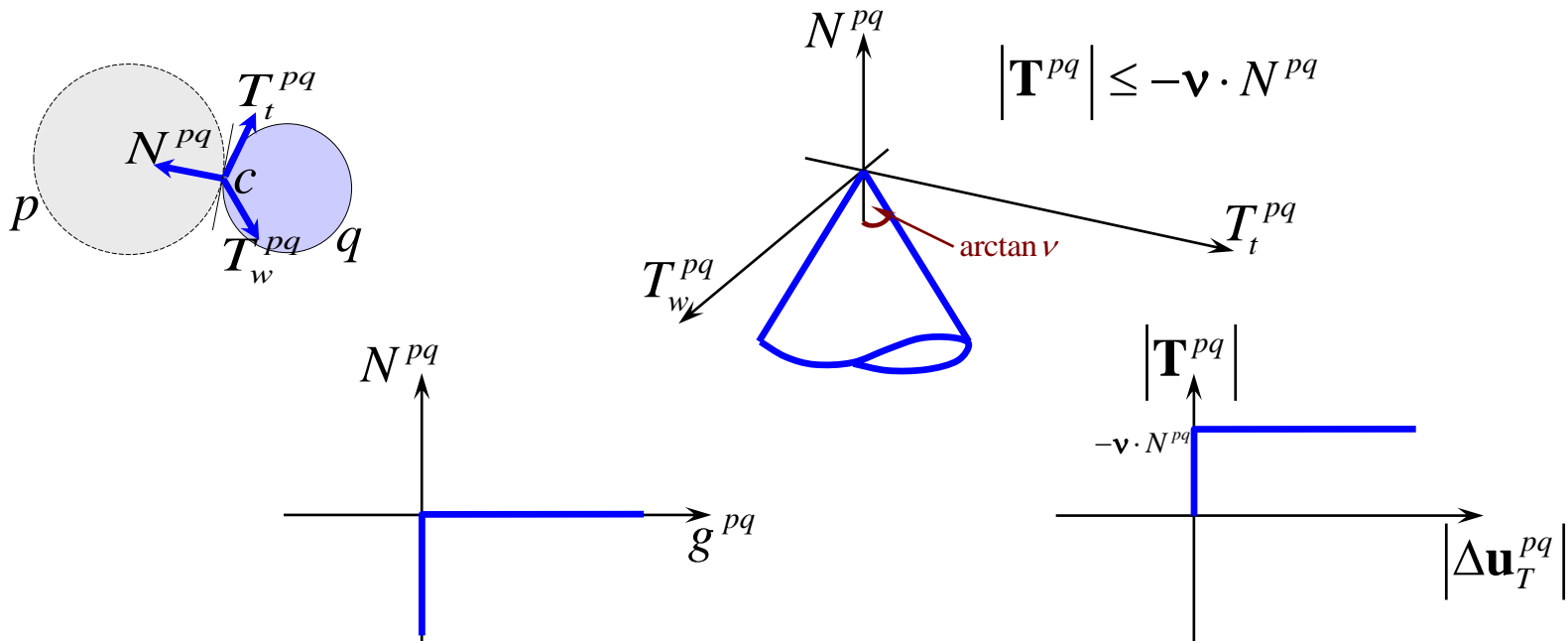
– ~~contacts~~ → „pairs”:

Basic unknowns of the analysis:

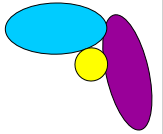
– ~~element displacements~~  
→ contact forces



Mechanical conditions for the contact forces:



# CONTACT DYNAMICS



Equations of motion for a pair:

for spheres:

$$\begin{bmatrix} \mathbf{M}^p & \\ & \mathbf{M}^q \end{bmatrix} \cdot \frac{d}{dt} \begin{bmatrix} \mathbf{v}^p(t) \\ \mathbf{v}^q(t) \end{bmatrix} = \begin{bmatrix} \mathbf{f}^p(t) \\ \mathbf{f}^q(t) \end{bmatrix}$$

$\mathbf{M}^p = \begin{bmatrix} m^p & & & & \\ & m^p & & & \\ & & m^p & & \\ & & & I^p & \\ & & & & I^p \\ & & & & & I^p \end{bmatrix}$

forces and moments reduced to the reference points of the elements

translational and rotational velocity of the two elements

www.menti.com  
code: 53 84 64 4

In the equations of motion of a pair of spherical elements in CD, how many scalar equations are included?

✗ → 3 (*for the three translational accelerations of the element*)

✗ → 6 (*for the three translational and three rotational accelerations of the element*)

✓ → 12 (*for the three translational and three rotational accelerations of each element in the pair*)

✓ → I do not know

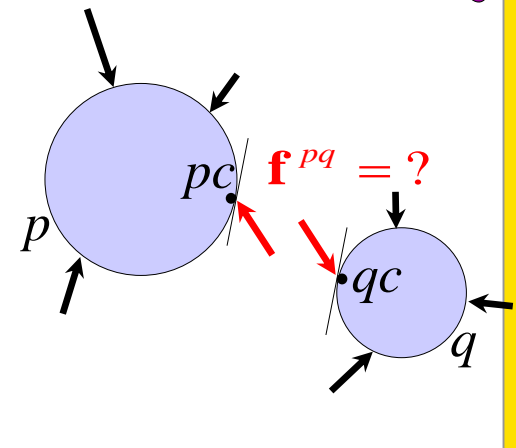
# CONTACT DYNAMICS

Analysis of the  $(t_i, t_{i+1})$  interval:

with the implicit version of the Euler-method:

$$\begin{bmatrix} \mathbf{v}_{i+1}^p \\ \mathbf{v}_{i+1}^q \end{bmatrix} := \begin{bmatrix} \mathbf{v}_i^p \\ \mathbf{v}_i^q \end{bmatrix} + \Delta t \cdot \begin{bmatrix} (\mathbf{M}^p)^{-1} & 0 \\ 0 & (\mathbf{M}^q)^{-1} \end{bmatrix} \cdot \begin{bmatrix} \mathbf{f}_{i+1}^p \\ \mathbf{f}_{i+1}^q \end{bmatrix}$$

$$\begin{bmatrix} \mathbf{u}_{i+1}^p \\ \mathbf{u}_{i+1}^q \end{bmatrix} := \begin{bmatrix} \mathbf{u}_i^p \\ \mathbf{u}_i^q \end{bmatrix} + \Delta t \cdot \begin{bmatrix} \mathbf{v}_{i+1}^p \\ \mathbf{v}_{i+1}^q \end{bmatrix}$$



contain the basic unknowns i.e. the contact forces acting between the two elements,  $\mathbf{f}_{i+1}^{pq}$

**The core of the method:**

The „iterative solver“: sweeps along all pairs, one-by-one in random order; repeatedly determine the  $\mathbf{f}_{i+1}^{pq}$  **contact forces** in every contact, so that at  $t_{i+1}$  the following conditions would be just met:

$$g_{i+1}^{pq} \geq 0; \quad N_{i+1}^{pq} \leq 0; \quad |\mathbf{T}_{i+1}^{pq}| \leq -\mathbf{v} \cdot \mathbf{N}_{i+1}^{pq}$$

# CONTACT DYNAMICS

How to find the forces belonging to  $t_{i+1}$ :

The „iterative solver”:

→ Consider each pair individually, one after the other!

→ Analysis of a  $(p, q)$  pair:

– Compile the reduced forces  $\mathbf{f}_{i+1}^p$  and  $\mathbf{f}_{i+1}^q$ ,

but **WITHOUT** a force  $\mathbf{f}_{i+1}^{pq}$  („no contact between  $p$  and  $q$ ”)

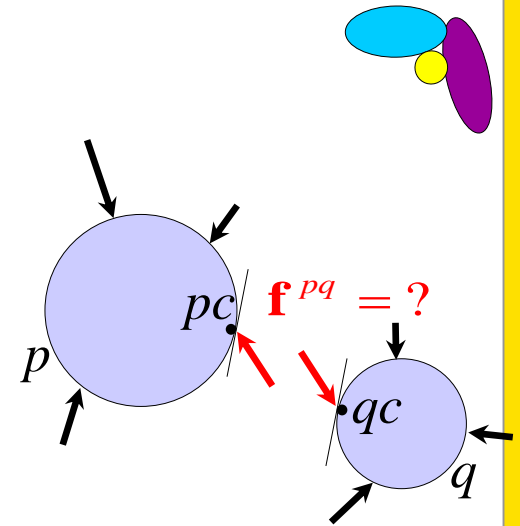
– assume constant acceleration during  $\Delta t$ , and calculate it from the reduced forces

⇒ the predicted position of  $p$  and  $q$  can be calculated

– check whether  $p$  and  $q$  are indeed not in contact:

⇒ if  $g_{i+1}^{pq} > 0$ : (i.e., no contact between  $p$  and  $q$ )

the contact force is indeed zero, the analysis of the pair is ready,  
take the next pair!



# CONTACT DYNAMICS

How to find the forces belonging to  $t_{i+1}$ :

The „iterative solver”:

→ Consider each pair individually, one after the other!

→ Analysis of a  $(p, q)$  pair:

– Compile the reduced forces  $\mathbf{f}_{i+1}^p$  and  $\mathbf{f}_{i+1}^q$ ,

but **WITHOUT** a force  $\mathbf{f}_{i+1}^{pq}$  („no contact between  $p$  and  $q$ ”)

– assume constant acceleration during  $\Delta t$ , and calculate it from the reduced forces

⇒ the predicted position of  $p$  and  $q$  can be calculated

– check whether  $p$  and  $q$  are indeed not in contact:

⇒ if  $g_{i+1}^{pq} < 0$ : (i.e., contact exists between  $p$  and  $q$ )

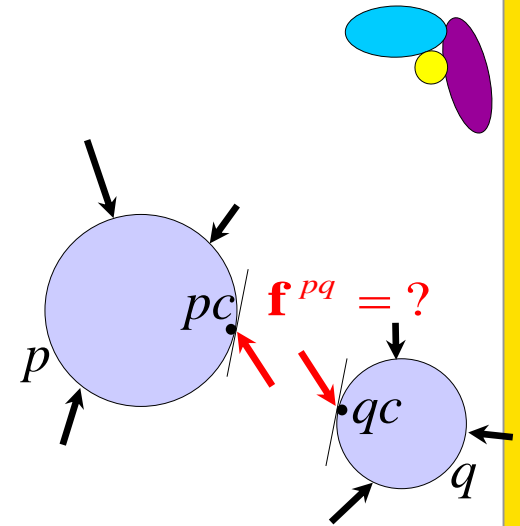
a non-zero  $p$ - $q$  contact force exists; determine it! (*eqs. of motion*):

$\mathbf{f}_{i+1}^{pq}$  has to cause reduced forces which just lead to  $g_{i+1}^{pq} = 0$  at  $t_{i+1}$ .

– Now check its tangential component; is  $|\mathbf{T}_{i+1}^{pq}| \leq -\mathbf{v} \cdot \mathbf{N}_{i+1}^{pq}$  satisfied?

⇒ if satisfied: the analysis of the pair is ready, **take the next pair!**

⇒ if not satisfied, i.e. if  $|\mathbf{T}_{i+1}^{pq}| > -\mathbf{v} \cdot \mathbf{N}_{i+1}^{pq}$ : truncate  $\mathbf{T}$ ; **take the next pair!**



# CONTACT DYNAMICS

How to find the forces belonging to  $t_{i+1}$ :

The iterative solver, overview:

The analysis of one timestep contains several „sweeps”.

→ One „sweep” means the following:

→ Consider each pair individually, one after the other, in random order.

For the actual pair considered, find the suitable contact force.

→ For a complete sweep: Every pair is taken once. Find a contact force for each.

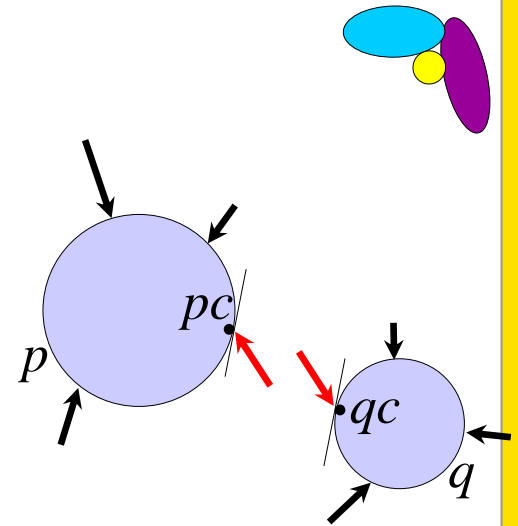
[ Remark: the next sweeps will be in different orders ... ]

→ Sweeps are done along the pairs, repeatedly over and over again,

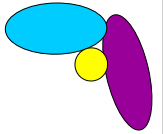
until it is noticed that the change in the forces becomes negligibly small;

the forces belonging to  $t_{i+1}$  are received

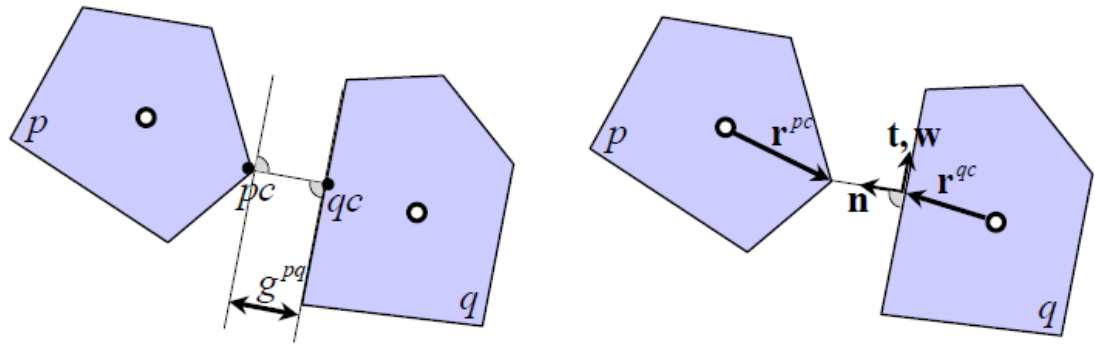
**if the timestep is done, the next time step can be considered**



# CONTACT DYNAMICS



Polyhedral elements:

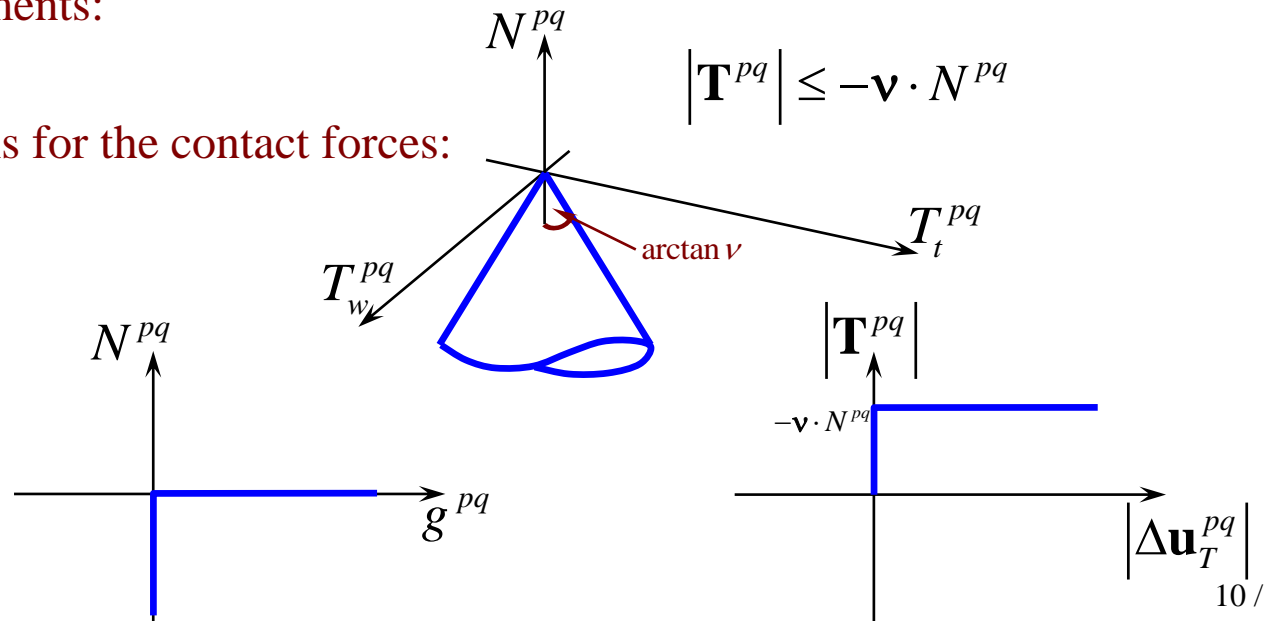


„common plane concept”

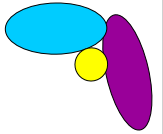
Rigid polyhedral elements:

Mechanical conditions for the contact forces:

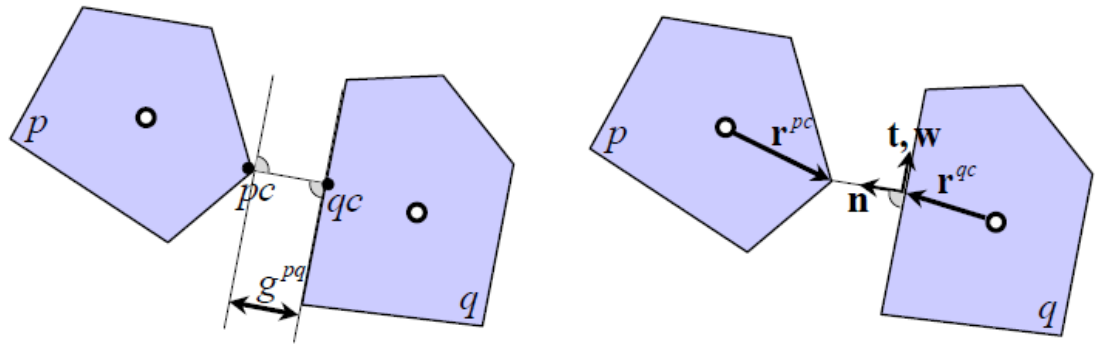
[ the same ]



# CONTACT DYNAMICS



Polyhedral elements:



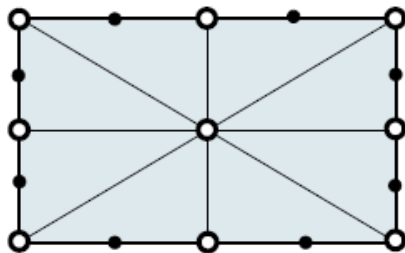
„common plane concept”

Deformable polyhedral elements:

~~constant strain~~ → unfavourable experiences

uniform-strain tetrahedral subdivision

The point of action of the contact force:



• : middle point of the face

„approximated contact point”

contact: if it touches another face

Masses: distributed to the **nodes** ● (1/3 of the triangle areas,  $\approx$  Voronoi)

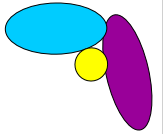
Equations of motion: for every pair of **node** ● [no rotations considered]

www.menti.com  
code: 53 84 64 4

How are the elements made deformable in CD?

- ✗ → Similarly to DDA, the whole element is of uniform strain.
- ✓ → Similarly to 3DEC, the element is subdivided into uniform-strain tetrahedra.
- ✗ → The elements cannot be deformable in CD.
- ✓ → I do not know

# CONTACT DYNAMICS



General remarks: [ for rigid or deformable elements; for all shapes ]

– advantages: very fast for motions in time

⇒ VERY efficient for dynamic phenomena

– disadvantage: if an equilibrium state is searched for:  
(slow convergence);

**non-unique solution:**

for rigid elements & rigid contacts:

gives just **one** of the **many** statically  
admissible solutions of the statically indeterminate system!

for deformable elements and/or contacts:

history-dependent behaviour →↔ pairs are scanned in random order

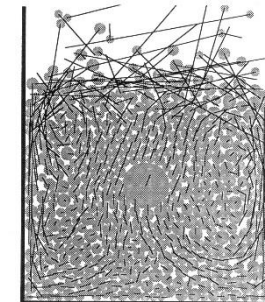
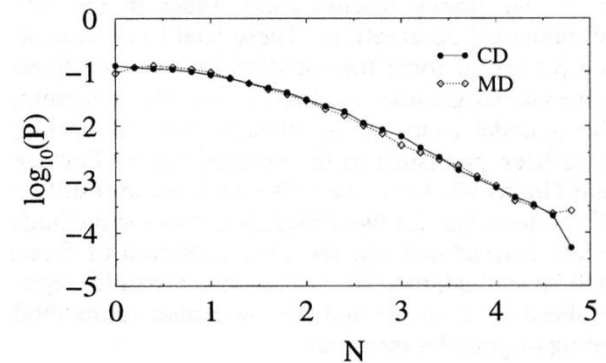
Applications

e.g. granular flows, avalanches

e.g. vibration, mixing

e.g. dynamic, cyclically repeated loads

Simulation of segregation:



www.menti.com  
code: 3322 1621

**Why** the solution produced by CD **is non-unique** for a system of **rigid** elements and **rigid** contacts?

- ✗ → Because the scanning along the pairs within a sweep is done in random order.
- ✓ → Because the problem itself is statically indeterminate without having a unique solution.
- ✓ → I do not know.

www.menti.com  
code: 3322 1621

**Why** the solution produced by CD **is non-unique** for a system of **deformable** elements and/or **deformable** contacts?

- ✗ → Because the problem itself is statically indeterminate without having a unique solution.
- ✓ → Because the response of the system is history-dependent, but the scanning along the pairs is done in random order.
- ✓ → I do not know.

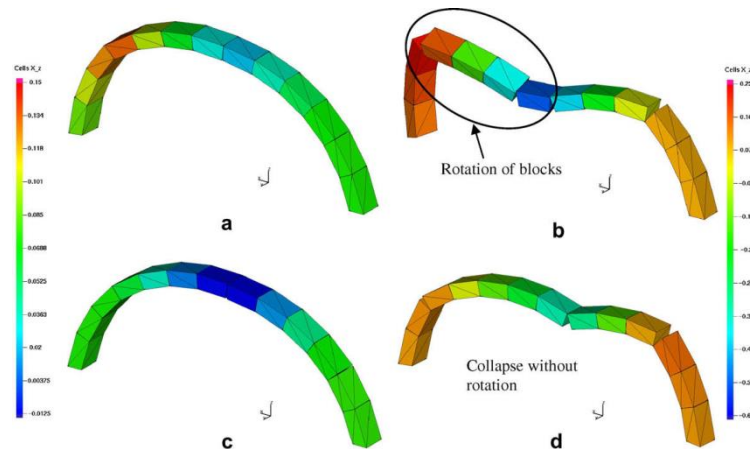
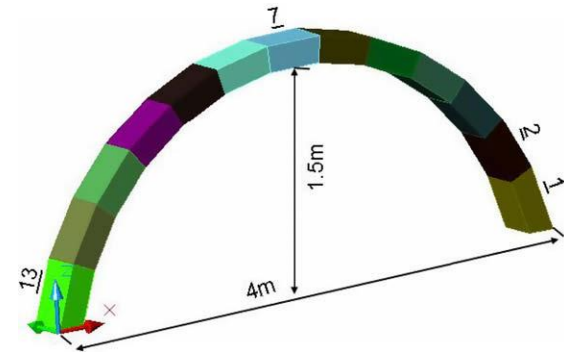
# CONTACT DYNAMICS

## Civil engineering applications

e.g. Rafiee et al (2008):

CD numerical model with deformable elements:

results: e.g. earthquake simulations



# CONTACT DYNAMICS

## Civil engineering applications

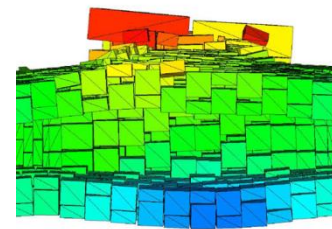
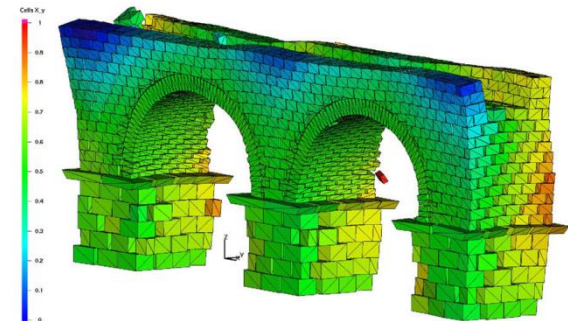
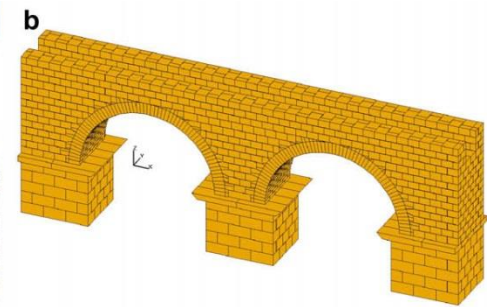
e.g. Rafiee et al (2008):

CD numerical model with deformable elements:

*Arles, aqueduct*

Earthquake simulations:

☹ Experimental verification?



# CONTACT DYNAMICS

## Civil engineering applications

e.g. Clementini et al (2018):

San Benedetto Church, Ferrara

aim: analyse seismic behaviour

Model assumptions: (LMGC90)

rigid blocks

Coulomb-frictional contacts

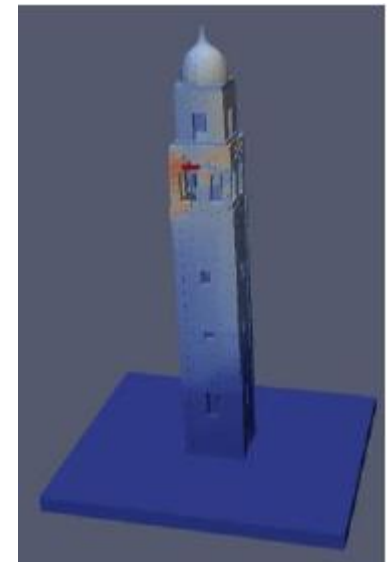
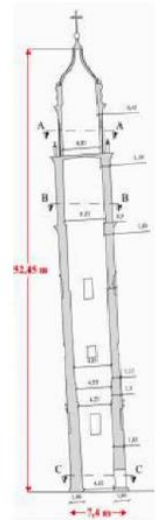
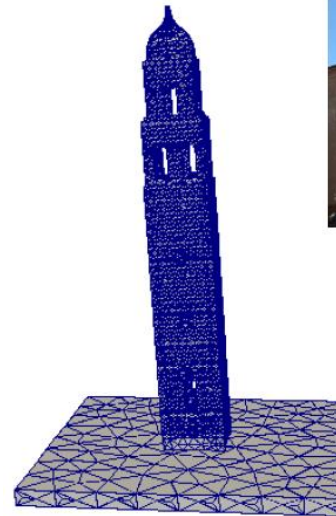
perfectly plastic impact (no bouncing)

Load: basement oscillations  $v(t) = C \sin(2\pi \cdot f \cdot t)$

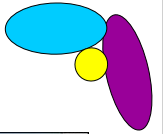
≡ earthquake simulations

Model validation: compare first frequency to reality

Outcome: vulnerable regions of the structure



# CONTACT DYNAMICS



## Civil engineering applications

e.g. Ferrante et al et al (2019):

a cracked church in Italy

aim: reproduce seismic damage

Model assumptions: (LMGC90)

rigid blocks; no damping

Coulomb-frictional contacts

Load:

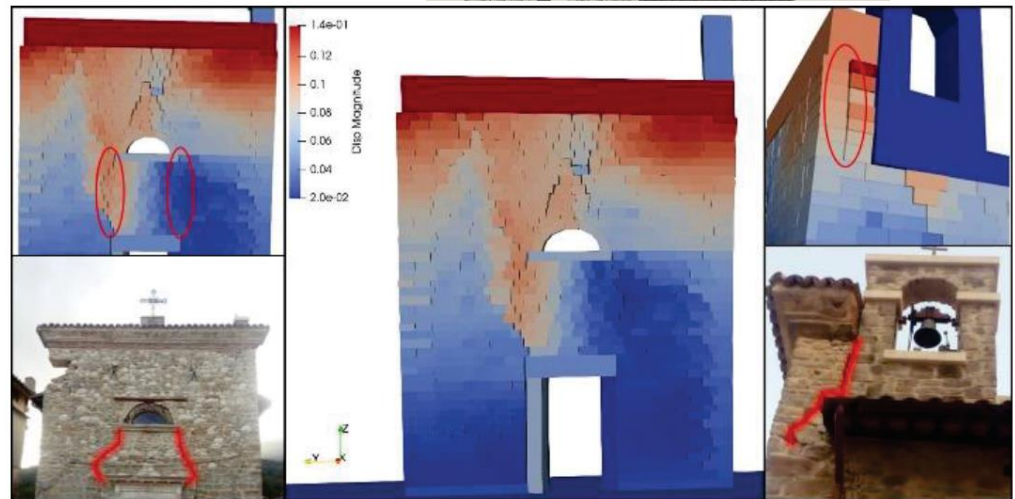
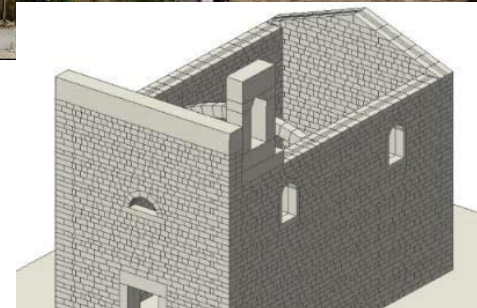
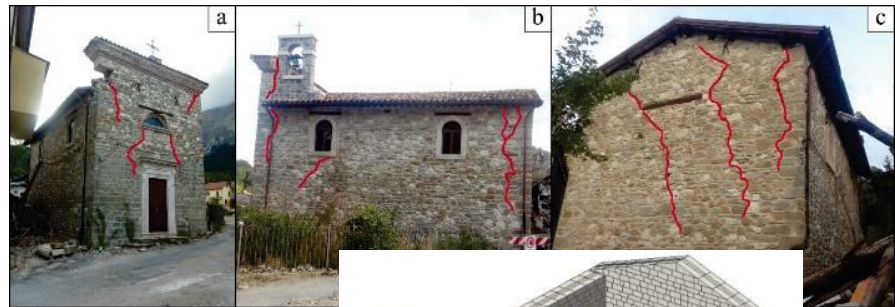
three shocks, as recorded

no previous validation;

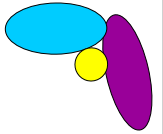
no data about material parameters

Outcome:

**successfully reproduced** the cracked regions of the structure



# QUESTIONS



1. Describe the mechanics of the contacts in NSCD: sketch the **diagrams** about the normal and tangential components of the contact force, and **explain** what can be seen on these diagrams.
2. Explain how the „**iterative solver**” works.
3. In case of **deformable** polyhedral deformable elements in NSCD, what are the kinematic degrees of freedom? how are the elements made deformable? What is the „mass of a node”? On the surface of an element, which material points can form contacts with a neighbouring elements? (*hint: Slide 11*)
4. The solution given by NSCD is non-unique. Why is it non-unique for **rigid** elements with **rigid** contacts? Why does the non-uniqueness maintains for **deformable** elements and/or **deformable** contacts? (*hint: Slide 13, middle*)